

## 24H SERIES 2025

### Series Bulletin to Sporting Regulations Nr. 01/2025

Dated: 13 February 2025

To Sporting Regulations 24H SERIES 2025  
(version 21 June 2024 with KNAF-permit No.: 0314.25.001)

This Series Bulletin is in force per 1 March 2025, pending approval of KNAF.

**Subject:**

### Various corrections and clarifications

The following changes are made to the below articles.

#### 17.2.3 End of CODE 60

When the Race Director gives the order to end the CODE 60, a countdown will be started on the DID. At the end of the countdown, all marshal posts will simultaneously display waved green flags. At the moment the green flags are shown, the Race will proceed, and it is allowed to overtake.

#### 18.5 List of penalties

Article	Infringement	Penalty	Conditions
18.5.18	Exceeding the maximum refuelling amount	Penalty in accordance with article 18.1 of these regulations	At discretion of the RD See also article 17.2.2.2 and 26.4 of these regulations
18.5.26	<i>Intervention Break only:</i> Penalty for entering the pit lane before crossing the start/finish line once after the restart of the race	Time penalty: 3 minutes	See article 36.3.4 of these regulations
18.5.29	Not respecting or violating the branding, logo and flag placement regulations (see article 22 of these regulations)	Penalty in accordance with article 18.1 of these regulations	At discretion of the RD

## 22.1 Required Items at Scrutineering

Clarification related to readability of the regulations

Item	Compulsory	See	Remarks
<b>Class 992 only: Memory RLU Rugged USB</b>	Yes	Technical Regulations App. 9B art. 10	Two USB required Labelled with start number

## 26.4.1 Fuel Crew Safety Equipment

The team members refuelling the Car must wear flame retardant clothing meeting at minimum the following standards:

- Overalls: minimum FIA 8856-2000
- Balaclava: minimum FIA 8856-2000
- Gloves: minimum FIA 8856-2000
- Socks: minimum FIA 8856-2000

Team members refuelling the Car must wear closed footwear

## 27.4.1 Mechanics

- must wear yellow armband provided by Promoter
- maximum 4 mechanics per Car per pit stop
- allowed to perform any work or task allowed during the pit stop, but not before the car has come to a complete stop in front of the team's garage, including tasks allowed by other team members described below
- may use a maximum of 2 wheel guns total per pit stop to change the wheels. Except in Class GTX and TCE, for cars with 4 or 5 wheel nuts per wheel, a maximum of 4 wheel guns total per pit stop to change the wheels is allowed.
- may not be assisted in any way. Any assistance can be penalised as "Working with more than 4 team members on the Car". For the avoidance of doubt, this includes the handing over or taking of any tools or parts by other team members who remain in the pit box.
- is the only team member who is allowed to readout/collect data logger data.

## 27.4.5 Combined roles

If any of the above mentioned roles (Mechanic, Driver Assist, and/or Car Controller), are performed by the same person, this person must wear the armband for each of the roles performed by that person.

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